API groups

* General Handle support
  + Open Handle
  + Clone Handle
  + Close Handle
  + Read from Handle
  + Write to Handle

These functions can work with any handle, though maybe not in the most efficient of ways (and Open Handle is in many ways the functions all the other ‘open’ functions use). Outside of Clone Handle (which has no reason to be duplicated) most of these functions will be giving type specific versions as needed.

Unlike other version, the generic Read/Write function will always be asynchronous.

* Process and Thread Control
  + Create Process
  + Create Thread
  + End Process
  + End Thread
  + Kill Process
  + Kill Thread
  + Query Status
  + Wait Process/Thread
  + Get Current Process Handle
  + Get Current Thread Handle
  + Get Command Line
  + Get Environment
  + Get Handle (cloned from creating process)
* Memory
  + Allocate
  + Free
  + Reallocate
* File/Stream IO
  + Open
  + Close
  + Read
  + Write
  + Flush
  + Delete
  + Rename
  + Move
  + Find (First/Next/End)
  + Length
  + Get Position
  + Set Position
  + Directory functions
  + Normalize Path
* Device
  + IO Control
  + Open Device
  + Close Device
  + Read Device
  + Write Device
* Input/output
  + Read Byte
  + Write Byte
  + Read String
  + Write String
  + Input Status
  + Flush Input
  + Input Mode
  + Output Mode
* Synchronization
  + Wait
  + Create Event
  + Close Event
  + Tigger Event
  + Reset Event
  + Sleep
* System Information/Control
* Kernel Level